

SCCA Hawaii Solo Event Information – Aloha Stadium

General Information:

- Enter through swap meet entrance(s) and pay the swap meet entry fee.
 - Gate 1 (Main Gate) will be open from 6am to 3pm.
 - Gate 3 (Halawa Gate) will be open from 7:30am to 1:30pm.
- Solo event gate opens at 7am.
- NO pegging of tents in asphalt – violators will be fined \$500 per hole or cost of repairs (whichever is greater).
- ALL tents MUST be attended at all times and securely anchored with weights.
- Bring your own trash bags and take your own trash with you, do NOT use the Stadium trash barrels.
 - Car # and class required per SCCA rule section 3.7 (E)
http://scca.cdn.racersites.com/prod/assets/2012_Solo_Rules_February_reduced.pdf
 - Minimum of 8" high with 1.25" stroke for number
 - Minimum of 4" high with 0.75" stroke for letters
 - Car # or class not legible by timing worker = no time.
 - No shoe polish or painter's tape (except for novice drivers).
- Only drivers allowed in pit/track areas (SCCA wrist bands).
- Non-drivers will park on swap meet side of the stadium (colored wrist bands).
- **NO DRIFTING ALLOWED**... Drifters will be:
 - Flagged IMMEDIATELY and the course will be stopped.
 - Ejected from the event immediately.
 - Banned from participation in any future Solo events.
- There will be **NO CASH** transactions at the event.
 - ALL walk up registration fees paid at the event must be in the form of a check or money order (Payable to SCCA Hawaii)
 - \$20 fee for returned checks & all future payments must be via PayPal or money order.
 - Credit card/debit card or eCheck accepted during pre-registration only
- Food and drinks:
 - Only drivers will be allowed to bring in their own food and drinks.
 - Driver's food & drink must be consumed in the pit/track area.
 - Non-drivers must purchase food and drink from the swap meet vendors. No outside food allowed.
- Fun Run sessions will be determined during heat 4. 5-run Fun Run cards are available for purchase during registration for \$5 each (check or money order) or during pre-registration (Credit/Debit card or eCheck).
- Per Stadium Authority... only designated medical personnel can contact 911 in case of an emergency.

Pre-registration & Registration:

- **Pre-registration is for regular SCCA members only** (not for weekend membership).
- ALL pre-registration **MUST** be paid by **Credit or Debit Card or eCheck**.
- No refunds for no-shows who pre-registered (for all events).
- Effective 1/08 – all drivers must be SCCA members. Weekend membership available for \$15 on event day.
- Pre-registration via www.Motorsportreg.com – 100 driver limit.
 - Pre-registration start @ 0900 Saturday prior to event weekend (unless otherwise stated)
- 30 open slots on a 1st come 1st serve basis on the date of event or until we reach the 130 driver total limit.
 - Walk-up registration only available in the morning from 7am to 8:15am
- Pre-registration is NOT transferable.
- Pre-registered drivers for heats 1 & 2 must complete registration by 8:15am on date of event or your space will be forfeited for walk-up registration.
- Pre-registered drivers for heats 3 & 4 must complete registration by 12:00pm.
- ALL drivers must show valid driver's license & current/weekend SCCA membership at registration.

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Registration Fees:

- **SCCA member:** \$35 (effective 7/17/11)
- **Non-members:** \$50 (\$35 + \$15 for weekend membership)
- **Fun Run Cards:** \$5 for 5-Run Card (no expiration date)

Event Schedule (subject to change):

0630 – 0830	Track set-up
0700	Gate opens
0700 – 0815	Walk-Up Registration at Entry Gate
0700 – 0830	Morning registration & tech inspection (track will be open for walking once approved by Safety)
0845 – 0900	Heat 1 & 2 driver's meeting & worker assignments... <u>MANDATORY</u> Turn in registration cards at the trailer
0900 – 0930	Track open for walking (novice walk with instructors)
0930 – 1200	Heat 1 & 2 (first car out no later than 0930)
1130 – 1200	Late registration & tech inspection (for pre-registered drivers only) Track open for walking when heat 2 is done
*** Schedule below will be adjusted depending on when heat 2 is done ***	
1215 – 1230	Heat 3 & 4 driver's meeting & worker assignments... <u>MANDATORY</u> Turn in registration cards at the trailer
1230 – 1600	Heat 3 & 4
1600 – 1700	Fun runs if possible
1700 – 1730	Clean-up

Important Reminders:

- Workers not at their assigned work station and ready to work will be assigned DNW (Did Not Work) = no times or points will be awarded.
- Drivers not ready to run at scheduled heat will be assigned DNS (Did Not Start) = no times or points will be awarded.
- As heat 1 & 3 drivers complete their runs, go directly to the assigned work station and replace heat 1 & 3 workers.
- As heat 1 & 3 workers are replaced, go to your car which is already in grid B and get ready to run.
- There will be minimal down time to change drivers/workers between heat 1 & 2 and heat 3 & 4.
- To minimize distraction at the busy timing and scoring area, all non-workers are asked to stay behind the trailer.
- Timing and scoring will NOT be responsible for informing racers as to where they hit cones or made a DNF.
- There will be fun runs if we can finish the heats early.
- ALL drivers and workers must wear closed-toe & heel shoes.

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Effective March 2008:

- 2-driver cars:
 - Will run in the same heat for the run-off event.
 - For regular events, drivers will have the option to run in the same heat or opposite heats.
 - Run heat format decision must be made at time of pre-registration
- Running out of heat (including 2-driver cars) will risk protest by other competitors in the same class when weather is a factor.
- Protest rules:
 - Written protest must be submitted to one of the chiefs within 30 minutes after results are posted after heat 4. Obtain protest form from the trailer. Majority decision by chiefs who are still on-site at the time of protest.
 - If the results are NOT posted at the event, a written protest must be submitted within 24 hours to the Solo Chair after the results are posted on the SCCA Hawaii website. Obtain protest form from the Chief of Operations (Email address on SCCA Hawaii website). Majority decision by all chiefs via email.
 - Fee - \$75
 - Protest upheld – fee returned
 - Protest dismissed – fee forfeited
 - Running out of heat penalty if protest is upheld = 4 seconds (rain or dry)
 - All other protests if upheld → disqualification (DSQ)
- Car class mis-classification found during audit:
 - Event chief will discuss error with competitor
 - If mis-classification caused a car to run in the wrong heat, a penalty will be assessed only if weather was a factor.

Fun-Run Rules:

- ALL fun-run drivers must have 2 partners to share work duties (3 drivers per team)
- Fun-Run cards are sold during registration (check or money order) and pre-registration (via PayPal) **ONLY**.
- Car must have passed tech/safety inspection
- Driver **MUST** have participated in today's event
- ALL fun-run drivers **MUST** help clean up at the end of the event. (leave ID, credit card as collateral)
- ALL standard rules apply during fun-runs (i.e. no drifting).
- ONE passenger allowed provided s/he:
 - Is no younger than 12 years old.
 - Is wearing a properly fitted seat belt & properly fitted helmet.
 - For minors, parent/guardian signed the required participant waiver.
- Approved helmet/shoes required for **ALL** participants

Run-off Qualification Requirements:

- Must participate in a minimum of **(6)** events in the same car class
- Top 5 in points requirement removed
- Trophy places will remain at 5